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**PG XC Danish Championship 2024**

**Local regulations:**

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# Generel

* 1. This is rules for the Danish Championship in Paragliding

1. **Purpose**

2.1 Purpose of the Championship is to provide safe and fair contest flying in order to determine the **Danish champion** of the year.

# Program

16th Registration

Safety Briefing

17th 09:30: Task+safety committee meet

10:00 Weather Briefing and Pilot Briefing

Contest Flying Day

18th Contest Flying Day

19th Contest Flying Day

20th Contest Flying Day

21st Contest Flying Day

22nd Contest Flying Day

22nd Results & Price Giving

23rd Spare Day

# Location of the Competition

The location of the competition is:

FHPC (Fasterholt Hanggliding and Paragliding Center.)

Brandevej 14, DK-7330 Brande, Fasterholt

+45 40816502

and

Svæveflyvecenter Arnborg

Fasterholtvej 10, DK-7400 Herning

+45 97149155

Meet Director: +45 28792058

Event Director: +45 26159740

# General Rules

* 1. The competition is primarily held according to these present Local Regulations
  2. Secondarily FAI Sporting Code Section 7 is used

# Entry

* 1. This Championship is open to all Members of DHPU PG pilots.
  2. Participating pilots must have a valid DHPU IPPI 5 rating.
  3. Entry is limited to 25 pilots

# Entry Deadlines

* 1. 1st May 2024

# Championship Validity

* 1. The Championship is valid when a sum of **400** points for daily scores is achieved
  2. If not, then the Spare Day will be used

# Equipment

* 1. The Paragliders and harnesses must certified
  2. It is **not** allowed for the pilot to change the paraglider/harness with another during the competition, unless allowed by the Meet Director in the case of a damaged paraglider/harness or other valid reasons
  3. Altimeter and rescue chute are mandatory as well as the use of an approved helmet
  4. Backup GPS is allowed
  5. Pilots must provide a cable for their GPS-type for uploading of turn points and downloading of flight logs

# Jury

* 1. A Jury is set with two persons who are not participating in the event, neither as officials nor pilots
  2. The Jury’s task is to decide the outcome of any pilot protest based on these Local Regulations and FAI Sporting Code Section 7

# Safety Committee

* 1. A Safety Committee of at least two pilots is elected among the pilots
  2. The Safety Committee’s task is to advise the Meet Director before the start of the daily tasks

# Task Committee

* 1. A Task Committee of two pilots will be elected among the pilots
  2. The Task Committee will assist the Meet Director in setting the heat tasks
  3. When weather conditions or forecasts make it difficult to set one good task early, an A-task and B-task can be set. Then at the final task briefing it can be decided which task to go for

# Protest

* 1. Only Participating Pilots can protest
  2. Protests are given in writing to the Meet Director no later than **09h00** the day after the actual heat
  3. For the last heat protest deadline is **1 hour** after results are announced
  4. The Protest Fee is **50 euro** or **500 Dkk.** - it will be returned if the protest is upheld

# Penalties

* 1. If a pilot is violating the **VFR-rules** or other rules announced he will be disqualified from the actual heat
  2. If a pilot flies more than **300 m** into a **restricted area** he will be disqualified from the actual heat
  3. If a pilot flies into a **CTR-area** or more than **3 km** into a **restricted area** he is disqualified from the competition
  4. If 3D GPS is used and the track proves the pilot never entered the restricted area no penalty is given
  5. Towing procedures must be followed (see Towing)
  6. Pilots who do not follow the official rules, cheats or acts unfair, can be disqualified from a heat or the competition, by the Meet Director

# GPS

* 1. Any GPS supported by “GpsDump” may be used
  2. Max allowed gap in track log is **5 minutes**

# Briefing

* 1. At **10:30h** there will be a **daily briefing** with weather forecast, task, start order and safety
  2. The launch Order and the launch Times are announced at least **60 minutes** before the heat start
  3. The Task Briefing must be finished at least **15 minutes** before the heat start
  4. Usually the start of the heats is somewhere between **12h – 15h**

# Launch Method

* 1. The Launch Method is Static Line Towing
  2. Only pilots that land in the briefed landing area are allowed to take as many tows as needed within the launch window
  3. There will be a drawn launch order
  4. After the launch official calls “winch ready” the pilot has **60 seconds** to launch. If other pilots that are ready to launch calls push, the launching pilot looses the possibility to launch after **60 seconds** and is moved to the back of the launch order
  5. Each pilot must bring their own approved **Towing Release Mechanism**

# Tasks

* 1. There will be only **one task per day**
  2. Tasks will be **elapsed time, race to goal** or **AAT**
  3. Speed sections must be at least **20km**

# Scoring

* 1. The Scoring will be latest version of “FSComp” together with “GpsDump”
  2. Scoring formula will be “GAP 20XX” with:
* Distance points and Time points selected
* Departure, leading and arrival points will **not** be used
* Minimum distance is **5 km**
* Nominal Distance is **30 km**
* Norm time is 45 **minutes (1,5)**
* Nominal goal **35%** of pilots
* Jump The Gun Factor is **3**. Max jump the gun 300 secs.? (SR)
* Time points given if reached ES **80%**
* Use difficulty for distance points calculation.
  1. Abbreviations:
* **LO** Pilots who starts within the launch window but does not reach min distance is registered as **L**anded **O**ut
* **DNF** Pilots present at briefing, but not starting is registered as **D**id **N**ot **F**ly
* **ABS** Pilots not present at briefing and not starting is registered as **A**bsent
* **D**isqualified pilots is registered as **ABS** with “**Disq**” in comments
  1. Scoring will only be based on the GPS track log
  2. Pilots in goal must land less than **2 km** from goal unless otherwise is briefed
  3. There will only be virtual goals
  4. The goals are always a cylinder
  5. The radius of the cylinder can vary from **400 m and up**
  6. If more pilots end up with same total score the winner is determined with:
* Best heat ranking: Most 1st places then most 2nd places and so on
* Shortest time in tasks
* Most km flown in tasks

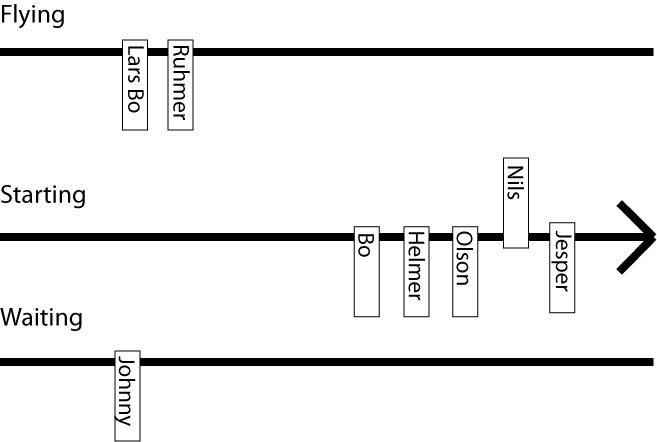
# Cancelling of a heat

* 1. Heats can be cancelled for the following reasons:
* If not all competitors have had the possibility to start within the launch window (on average three minutes per tow is used to calculate the time needed to give all the pilots in a heat one tow)
* If weather conditions have changed so dramatically, that not all pilots have had the possibility to start under similar conditions
* For safety reasons
* If lightning on the course is observed, during the same time as pilots are on the course, the heat must be cancelled
  1. Due to the launch method Stop Task will not be used in this competition

# Towing Procedures

* 1. For security reasons towing procedures will be in Danish
  2. WO=Winch Operator, Can be same as Launch Official
  3. Between pilot and launch official English procedures is allowed:
     1. Launch official >> pilot “Spil klar”
     2. Pilot >> Launch official “Pilot ihægtet og klar til start”
     3. *Launch official >> WO “Pilot ihægtet og klar til start”*
     4. WO >> Launch official ”Pilot ihægtet og og klar til start, Spil Klar”
     5. Pilot >>LO/WO ”Hal tot, hal tot, hal tot”
     6. LO/WO >> Pilot “Hal tot, hal tot, hal tot”
     7. Pilot >> Launch official ”Kør ind, Kør ind, Kør ind”
     8. Launch official >> car ”Kør ind, Kør ind, Kør ind”
     9. Afbryd afbryd afbryd can be used to have the WO releasing the line
  4. If the line breaks during the tow, the pilot must fly and release the line causing it to land on the airfield, **but only** if this can be done safely

# Launch Order

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* 1. Clamps represent pilots
  2. Top line “Flying line” is pilots flying
  3. Middle line “Starting line” is the start line
  4. Bottom line “Waiting line” is pilots landed and/or waiting to be put on the start line
  5. This board for knowing the launch order is controlled by the Launch Official only
  6. If a pilot want his/her clamp moved, this is done by asking the Launch Official to do it
  7. The heat day starts with all clamps on the start line in the drawn order.
  8. First heat the order will be taken from a ballot. For the following heats launch order will be taken from the comp result.
  9. Clamps from the ”Starting Line” can only be moved when in the launching position , the pilot launches and the clamp is moved to “Flying Line” or is moved to the ”Waiting Line”
  10. On request from the pilot, the Launch Official moves the clamp from the “Waiting Line” to the back of the “Starting Line” .
  11. Pilots not intending to launch, request the Launch Official to flip the clamp up. This helps other pilots to better time their launch
  12. If 3 or more pilots from the start position withdraws from the launch order the next pilot has 5 minutes to launch
  13. If during 10 minutes no pilots want to launch, all clamps are moved to the “Waiting Line” and the launch order is